

WORKSHOP DESCRIPTIONS



ASGA's National Student Government Summit features dozens of practical, interactive, and fun workshops led by our talented team of presenters. You can choose which workshops to attend based on their descriptions below.

Training/Roundtable Block 1 • Thursday, September 28th • 9:15 p.m. to 10:15 p.m.

A. FOR NEW & POTENTIAL ASGA MEMBERS • How to Maximize Your ASGA Membership – *Butch Oxendine*

Bunker Hill (Ballroom Level) ASGA's executive director gives a "guided tour" of the ASGA web site. New members will learn how to maximize your membership in ASGA, and non-members will learn about all of the resources and services ASGA offers.

Learning Outcomes:

- Learn to take advantage of ASGA's resources
- Learn how to maximize your membership



Training/Roundtable Block 2 • Friday, September 29th • 9:00 a.m. to 10:00 a.m.

B. How You Can Connect With Students: Survey Them! – *Butch Oxendine*

Regency A (Ballroom) When you tackle an issue, you must be certain that students want you and need you to work on that project. Your SG can't rely on word of mouth, a handful of private conversations, or the few responses you get from a survey at a table in the cafeteria. Surveying in person is the ultimate way to spread the word about your SG and connect with your peers on a daily and personal level that they have never seen before from your SG. You can't expect students to come to your SG with their concerns. You must go to them!

Delivery Format: This workshop is presented in a lecture format. Half of the workshop, however, is an interactive exercise that includes all participants. The presenter welcomes and encourages feedback through direct questions throughout.

Presentation Resources: The session utilizes Microsoft PowerPoint, as well as printed handouts.

Level of Interactivity (from 1 to 5 being very interactive): 5

Learning Outcomes. After attending this session, participants should be able to:

- Understand how surveying can transform your Student Government
- Know what questions to ask, when to ask them, and who to ask
- Know how to gather and analyze the results and use them to initiate changes



C. FOR ADVISORS • Keeping HOPE Alive: How to Sustain & Grow Your Student Leaders – *Christopher C. Irving, Ed.D.*

Regency B (Ballroom) This interactive workshop will explore the different skills needed for SGA Advisors to recruit, retain, and train their student leaders. Participants will engage with other advisors to create a framework for training and assessing student involvement and growth. Once the framework has been examined the presenter will share activities and experiences with the participants that they can use to empower their student leaders.

Learning Outcomes:

- Content knowledge regarding leadership theory, as well as the applicable terminology
- Understanding of creating assessment models and tools for student development
- Participation in experiential activities that enhance self-knowledge, team-building and leadership awareness



D. From Vision to Reality: How to Achieve Your SG Goals – *Suzette Walden Cole, M.Ed.*

Regency C (Ballroom) In the academy we use assessment all of the time, whether we are in academic or student affairs. So, it is not surprising that most university administrators on our campuses are more persuaded when our SG has done their homework. Helping your SG leaders understand that one of the easiest ways to win administrators over and to work towards achieving SG goals is by anticipating administrators' questions, preempting their arguments against something, and providing them with examples of how things could function in the way the SG is advocating. In this session we will explore the use of benchmarking and campus assessment to advance SG priorities.

Delivery Format: This workshop utilizes a balance of engaging lecture format and interactive activities that are designed for unpack process to practice, thought-provoking and oriented toward skill-building.

Presentation Resources: The session utilizes visual display media (i.e. Microsoft PowerPoint, video), as well as printed handouts.

Level of Interactivity (from 1 to 5 being very interactive): 4

Learning Outcomes. After attending this session participants should be able to:

- Have a basic understanding of how to benchmark and use campus assessment
- Know the steps involved when moving from idea to proposal
- Understand how to present information to be compelling



E. Cleaning Up the Dirty Fighting In Your SGA – *Michael D. Anthony, Ph.D.*

Regency D (Ballroom) Conflict is normal right? So why do we have so much trouble managing it when it comes up? It's because we are soooooo dirty (when we communicate)! But it doesn't have to be that way. This workshop will help you learn to fight it with good ol' assertive communication. You think you know what that is, but you have no idea! Participants will have an opportunity to put their new skills to practice during the session.

Delivery Format: PowerPoints are used as a background visual to highlight major points, ideas, and strategies. The presentation is highly dialogued and participation based, where participants are asked from the moment they enter to engage in simulations and role-play.

Presentation Resources: This session utilizes PowerPoint/Keynote and printed handouts.

Level of Interactivity (from 1 to 5 being very interactive): 5

Learning Outcomes. After attending this session participants should be able to:

- Identify the most common dirty fighting techniques used in personal and organizational communication and how to avoid them
- Define four different types of communication and when to use each one
- Apply assertive communication techniques through discussion and role playing



F. Administrators Are Not Your Enemy: Learn How to Get Along With Yours – *Chris Jachimowicz*

Bunker Hill (Ballroom Level) SG-friendly administrations are easy to spot. They're easy to talk to, treat student leaders as peers in the governance process, respect the SG's autonomy, and value SG's input on key institutional decisions. This useful workshop, which is a companion to the "SG Effectiveness Test," identifies the top 11 characteristics that make for an SG-friendly administration. Through ASGA's exclusive "Administrator Test," you'll decide how well your administration meets these ideals and give it a score. Then you'll know if it's time to thank your administration for their assistance-- or if you should take time to build a better relationship.

Delivery Format: The facilitator provides context for the 11 characteristics and invites participants to share experiences from their own campuses. The session is largely lecture format with the opportunity for both formal and informal question and answer.

Presentation Resources: The session utilizes visual display media (i.e. Microsoft PowerPoint, Apple Keynote) as well as printed handouts.

Level of Interactivity (from 1 to 5 being very interactive): 3

Learning Outcomes. After attending this session participants should be able to:

- Consider the perspective of administrators in relationship to the SG
- Form new behaviors to develop a better long-term relationship with administration
- Implement additional surveys to better assess the relationship with administration



G. NEW • ADVISOR-LED • Leadership: How to Drive the Mission, the Passion, and the Teamwork! – *Russell D. Barefoot*

Lexington/Concord (Ballroom Level) Being a leader can be confusing with the million and one books out there. This interactive workshop provides a simple and dynamic definition of leadership so that you can focus on a daily basis on how to create and drive the mission of your organization, inspire the passion and energy to sustain the organization, and develop the team work to make the dream work!

Delivery Format: Engaging lecture, media, and small group activity bring out the creativity of the group while also sharing 20 years of SGA experience from the presenter.

Presentation Resources: The session utilizes Microsoft PowerPoint, printed handouts, and props.

Level of Interactivity (from 1 to 5 being very interactive): 4

Learning Outcomes. After attending this session participants should be able to:

- Provide a clear, simple, and functional definition of leadership as it applies to your Student Government.
- Learn 3 categories of ways to improve their Student Government through effective leadership.
- Learn at least 15 methods to provide leadership for their Student Government.



H. NEW • STUDENT-LED • Navigating Event Planning and the Digital Age – *Alexandra Wood, Florida Institute of Technology*

Columbia C (Ballroom Level) Creating, planning and executing an event is an event within itself. We will break down these three steps and the outline the digital and physical resources necessary to make your event engaging, memorable and successful. The resources will also help you stay within your budget and introduce a delegation system.

Delivery format: The presentation will be lecture style to describe the steps and end with a discussion on the events planned and strategies used by other committees.

Presentations Resources: The session utilizes Microsoft PowerPoint, printed handouts and potentially props.

Level of Interactivity: 3

Learning Outcomes: After attending this session, participants should be able to:

- Create, plan and execute an engaging event
- Create a social media campaign to boost engagement online and at events
- Identify on-campus resources to cultivate relationships and save money



Training/Roundtable Block 3 • Friday, September 29th • 10:15 a.m. to 11:30 a.m.

I. 13 Steps to a Super Student Government – *Butch Oxendine*

Regency A (Ballroom) Are you the best SG in America? Before you start boasting, even the finest SGs have lots of room for improvement. And just because you control millions in student fees and get quoted in the campus paper doesn't mean that you're truly appreciated, respected, and actually get things done for your fellow students. The nation's "Super SGs" have some key characteristics in common. This is your chance to finally find out how yours stacks up against the best. By taking ASGA's "SG Effectiveness Test," you'll learn about your strengths and weaknesses and will get guidance on setting priorities and realistic goals to improve your SG now.

Delivery Format: Lecture style because of the amount of information provided. The presenter encourages feedback through direct questions throughout.

Level of Interactivity (from 1 to 5 being very interactive): 3

Learning Outcomes. After attending this session, participants should be able to:

- Understand the 13 key components that make up great SGs
- Know what to do first to improve
- Understand your SG's current strengths and weaknesses



J. SG Training With an "Attitude" – *Christopher C. Irving, Ed.D.*

Regency B (Ballroom) This workshop is designed for student leaders to develop a repertoire of techniques and skills for creating an effective and supportive team during SG training. Participants increase their self-awareness, communication skills, problem-solving skills, and empathy through group discussions and unique activities. SG organizations benefit as leaders turn-key activities inviting their membership to gain greater self and inter-personal awareness, understanding and skills.

Delivery Format: This workshop utilizes interactive activities that are thought provoking and skills based. Most of the time participants will feel like they are playing fun and interesting games in this session only to be hit with the "ah ha" moment at the end.

Presentation Resources: This workshop utilizes the participants though interactive experiences.

Level of Interactivity (from 1 to 5 being very interactive): 5

Learning Outcomes. After attending this session participants should be able to:

- Understand the value of SG trainings and their place in goal setting
- Learn critical elements for creating and sustaining a strong team
- Create a unified foundation for "success" for all members of your SG



K. Knowing When and How to Call Someone Out: Confronting Members Within the SG – Suzette Walden Cole, M.Ed.

Regency C (Ballroom) Confronting members on issues, behaviors, and other performance related matters, can make for challenging situations for all of the parties involved. In this session, we will explore confrontation techniques, ways to proactively prevent confrontation with negative results, tips on minimizing the impact to the SG, and recommendations for the post-confrontation follow-up.

Delivery Format: This workshop utilizes a balance of engaging lecture format and interactive activities that are self-reflective, thought-provoking and oriented toward skill-building.

Presentation Resources: The session utilizes visual display media (i.e. Microsoft PowerPoint, video), as well as printed handouts.

Level of Interactivity (from 1 to 5 being very interactive): 4

Learning Outcomes. After attending this session participants should be able to:

- Provide a basic self-reflective understanding of their triggers for conflicts
- Gain content knowledge of techniques to engage in confrontations
- Recognize when it is necessary for officer or advisor intervention



L. D.E.L.E.G.A.T.E.—Just Do It! – Michael D. Anthony, Ph.D.

Regency D (Ballroom) Delegation is a process and an art form. If you are going to get anything done this year, you have to do this better! Bring your fears of doing it all yourself and leave with a renewed sense of your ability to just let go!

Delivery Format: PowerPoints are used as a background visual to highlight major points, ideas, and strategies. The presentation is lecture/dialogue based, and utilizes a case study analysis by table participants to understand the content. Role-play is used to practice what has been learned.

Presentation Resources: This session utilizes PowerPoint/Keynote, case study, and printed handouts.

Level of Interactivity (from 1 to 5 being very interactive): 4

Learning Outcomes. After attending this session participants should be able to:

- Describe the process of delegation
- Develop strategies to improve delegation skills
- Practice the language and art of delegation



M. Extreme Makeover: Constitution Edition – Chris Jachimowicz

Bunker Hill (Ballroom Level) Practically every SG seeks to improve its governing documents at some point; but where to start? This session will share the most common mistakes made in document development, provide a framework for reviewing governing documents, and discuss other considerations and choices that must be made for a sound governing foundation.

Participants will leave with a list of questions they can use to start reviewing their own documents.

Delivery Format: Due to the significant amount of technical information provided in this session, it is presented in a lecture format. The presenter welcomes and encourages feedback through direct questions to the audience as well as fielding impromptu questions throughout.

Presentation Resources: The session utilizes visual display media (i.e. Microsoft PowerPoint, Apple Keynote) as well as printed handouts.

Level of Interactivity (from 1 to 5 being very interactive): 3

Learning Outcomes. After attending this session participants should be able to:

- Identify common problems in their own organization's governing documents
- Explain the difference between their primary and secondary governing documents
- Discuss the rationale for items within a Constitution



N. We're In This Together: Representing All Students On Your Campus – Andrew Ortiz, J.D., M.P.A.

Lexington/Concord (Ballroom Level) How can your student government provide the "big tent" that all campus entities feel comfortable and proud to become affiliated with? As with most successful businesses, it's mostly about building relationships. In this workshop you will learn new ways to interface with your campus clubs and organizations and how to make student government a center of action and diversity. There are a great deal of talented, interesting and promising leaders and organizations on your campus. However, as with any other treasure, you need to be continuously seeking them out, and mining for new sources. Andy Ortiz will provide you the tools for this effort.

Delivery Format: Due to the significant amount of technical information provided in this session, it is presented in a lecture format. The presenter welcomes and encourages feedback through direct questions to the audience as well as fielding impromptu questions throughout.

Presentation Resources: The session utilizes visual display media (i.e. Microsoft PowerPoint) as well as printed handouts.

Level of Interactivity (from 1 to 5 being very interactive): 3

Learning Outcomes. After attending this session, participants should be able to:

- Develop a strong understanding of the diverse constituencies on your campus
- Learn from best practices on how to approach and engage various interest groups/stakeholders
- Develop strong and trusting relationships with other key individuals/groups that will enhance the relevancy of your SGA



O. NEW • STUDENT-LED • Understanding Your Why: How to Refocus Your Leadership and Renew Your Momentum – Taylor Bennington, University of Akron

Columbia C (Ballroom Level) Tradition comes with its pro's and con's, but when it is the driving force behind what your organization does, you have entered into the danger zone. More important than tradition, or "we run this program because it's what we've always done", is the purpose behind your programming, policy, and public agenda. Why do you do what you do? Why are your members a part of your organization? Why does your organization exist? During this workshop we will challenge each other with questions that get to the very root of what drives our organization, and most importantly ask ourselves- why?

Delivery Format: Hybrid style, with lecture, video, and engaging discussion.

Presentation Resources: The session utilizes Microsoft PowerPoint, video, and printed handouts.

Level of Interactivity: 3

Learning Outcomes. After attending this session, participants should be able to:

- Understanding how to walk their team through Simon Sinek's "Golden Circle" of Why, How and What.
- Gain insight into the driving forces/motives of their organization, and how it might be improved by a simple refocus on-why?
- Understand how to lead their team through a "why" reform.



Training/Roundtable Block 4 • Friday, September 29th • 1:15 p.m. to 2:15 p.m.

P. The 25 Worst Mistakes Your SG Can Make – *Butch Oxendine*

Regency A (Ballroom) Many SGs make the same mistakes over and over, never learning from the past. In this workshop, you'll discover the most common SG missteps, and most importantly, how to avoid these pitfalls during your term of office.

Delivery Format: Because of the significant amount of information provided in this session, it is presented in a lecture format. The presenter welcomes and encourages feedback through direct questions as well as fielding impromptu questions throughout. The present uses volunteers to illustrate key points.

Presentation Resources: The session utilizes Microsoft PowerPoint, as well as printed handouts.

Level of Interactivity (from 1 to 5 being very interactive): 4

Learning Outcomes. After attending this session, participants should be able to:

- Understand the importance of learning from the mistakes of others
- Brainstorm your own list of mistakes to avoid at your institution



Q. Hail to the Chief: The Power and Purpose of Being SG President – *Christopher C. Irving, Ed.D.*

Regency B (Ballroom) This workshop is geared for those who are currently serving or aspiring to become their school's SG President. The role of President at times can be complicated and intimidating when you are faced with budget, personnel, and administrative challenges. This workshop will equip those who seek to be an effective president with the skills and tools necessary to manage an effective team, be ethical in decision making in financial matters, and work collaboratively with the administrators at your institution.

Delivery Format: This workshop utilizes interactive activities that are thought provoking and skills based. Most of the time participants will feel like they are playing fun and interesting games in this session only to be hit with the "ah ha" moment at the end.

Presentation Resources: This workshop utilizes the participants through interactive experiences.

Level of Interactivity (from 1 to 5 being very interactive): 5

Learning Outcomes. After attending this session participants should be able to:

- Understand the role and responsibility of the presidency
- Attain skills needed in order to be an effective motivator and inclusionary leader
- Understand the role between the president and administration. Specifically, techniques that leaders can use to get administrators on board with your agenda



R. FOR ADVISORS • On the Right Foot: Building Rapport With Your SG – *Suzette Walden Cole, M.Ed.*

Regency C (Ballroom) One of the first areas of struggle for a new advisor is not only understanding your role, but also establishing a rapport with the SG leaders. As an advisor, your effectiveness directly correlates with the trust that your SG leaders have in you.

Developing a relationship and that level of trust takes time, which is a precious commodity for most advisors. In this session, we will explore how to effectively use one-on-one meetings with key leaders, the use of worksheets to aid you in getting to know your SG students better, and a quick reference use of an advisement inventory to find out what your SG leaders expect from you as their advisor.

Delivery Format: This workshop is presented in a lecture format. However, there are a series of activities done in a pair-and-share format with other participants. Participants are encouraged to provide feedback through impromptu questions throughout.

Presentation Resources: The session utilizes visual display media (i.e. Microsoft PowerPoint), as well as printed handouts.

Level of Interactivity (from 1 to 5 being very interactive): 3

Learning Outcomes. After attending this session, participants should be able to:

- Understand how to effectively use one-on-one meetings with key leaders
- Evaluate the use of worksheets to aid in getting to know SG students better
- Use a quick reference advisement inventory to find out what their SG leaders expect from their advisor



S. Effective Student Legislators: You Won the Senate Seat...Now What? – *Michael D. Anthony, Ph.D.*

Regency D (Ballroom) Student legislators can have a lot of authority over finances, decisions, space, and much more. You've been entrusted to do what's right, but you might not know how, or even what you could be doing. New and veteran legislators come to this session and explore the who, what, why, and how of being a good student legislator.

Delivery Format: PowerPoints are used as a background visual to highlight major points, ideas, and strategies. The presentation is lecture/dialogue based, and the presenter engages participants in mini brainstorming and strategy sessions throughout the presentation to maximize the information being shared in the room. Suggestions, tools, and strategies are written on a flipchart as participants share best practices.

Presentation Resources: This session utilizes PowerPoint/Keynote, flipchart paper, and printed handouts.

Level of Interactivity (from 1 to 5 being very interactive): 3

Learning Outcomes. After attending this session participants should be able to:

- Discuss ethics and integrity as they relate to holding a legislative position
- Identify strategies for being an effective representative
- Learn to develop effective legislation and how to engage constituents



T. Parliamentary Procedure: A Simulation – *Chris Jachimowicz*

Bunker Hill (Ballroom Level) Everyone goes through the "motions," but do they really understand the principles behind Parliamentary Procedure? In this session participants will role-play an item of business from an actual meeting. The group will make motions and amendments while discussing the proper procedure for managing the introduction of each.

Delivery Format: The facilitator provides a framework for the discussion of parliamentary rules and then conducts a mock meeting using a series of custom playing cards. What is discussed in relationship to procedure is dictated largely by the flow of the meeting.

Presentation Resources: The session utilizes visual display media (i.e. Microsoft PowerPoint, Apple Keynote) as well as printed handouts.

Level of Interactivity (from 1 to 5 being very interactive): 4

Learning Outcomes. After attending this session participants should be able to:

- Utilize a standard format to introduce main and subsidiary motions
- Recognize parliamentary procedure as a tool for building community
- Identify and correct common mistakes in the use of parliamentary procedure



U. Creating Student Government Advocacy that Effects Change – Andrew Ortiz, J.D., M.P.A.

Lexington/Concord (Ballroom Level) In this workshop, a former student body president and seasoned government relations professional will teach you some tricks to make your SG's advocacy efforts more sophisticated and impactful. You'll receive tangible, real-world tools that your SG can immediately use to create the changes you want to see on your campus and in your community.

Delivery Format: Due to the significant amount of technical information provided in this session, it is presented in a lecture format. The presenter welcomes and encourages feedback through direct questions to the audience as well as fielding impromptu questions throughout.

Presentation Resources: The session utilizes visual display media (i.e. Microsoft PowerPoint) as well as printed handouts.

Level of Interactivity (from 1 to 5 being very interactive): 3

Learning Outcomes. After attending this session participants should be able to:

- Learn new techniques on how to effectively development your student government's advocacy efforts
- Develop new ideas on how to craft your advocacy messaging
- Learn how to create effective coalitions with other stakeholders to help you to achieve your advocacy goals



V. NEW • Working In Washington Panel – George Washington University

Columbia C (Ballroom Level) This panel of experts discusses the realities of working and living in Washington, D.C., and entertains questions from the audience. (Tremayne Smith, Special Assistant, Rep Butterfield • Kyle Buckles, Communications Director, U.S. House of Representatives • Lindsey Maggard, Public Affairs Coordinator, National Association of Counties • Jonathan McGee, Senior Marketing Director, The Graduate School of Political Management)



Training/Roundtable Block 5 • Friday, September 29th • 2:30 p.m. to 3:30 p.m.

W. Cultural Competency & SG Leadership: Ensuring Everyone's Asked to Dance – Suzette Walden Cole, M.Ed.

Regency C (Ballroom) Thinking about diversity as inviting a person to a party means that inclusion is ensuring that person is also asked to dance. On our campuses, we have members of our student bodies struggling to feel valued and heard. Our country is facing serious issues--those captured in #BlackLivesMatter, sexual violence on campus and gender identity. Representing ALL students requires SG leaders develop heightened levels of cultural competence. This session is designed to have leaders reflect on their own cultural lens to enable them to be more effective in their SG role and serving your campus community.

Delivery Format: This workshop utilizes a balance of engaging lecture format and interactive activities that are designed for unpack process to practice, thought-provoking and oriented toward skill-building.

Presentation Resources: The session utilizes visual display media (i.e. Microsoft PowerPoint, PollEverywhere, video) as well as printed handouts.

Level of Interactivity (from 1 to 5 being very interactive): 4

Learning Outcomes. After attending this session, participants should be able to:

- Understand the complexities of unconscious bias and systemic -isms.
- Recognize how to communicate messages to the student body to foster a sense of support for all students and their concerns
- Gain the ability to seize opportunities for collaboration to foster a more inclusive campus community



X. NEW • Optimizing Student Progression: Why Personalization is Key for Completion – Madeline Dell

Bunker Hill (Ballroom Level) Completing a credential can be daunting for students without the ability to personalize their academic journey. See how students can effectively plan to achieve their goals with full context for essential academic decisions and then confidently register with conflict-free schedules that maximize credit hours while balancing life's obligations. Institutions can improve persistence and completion rates with enhanced registration services, increased advising bandwidth, and visibility into demand, fill rates, and degree progression.



Y. Connect Your Students to the World with NYTimes.com – The New York Times

Lexington/Concord (Ballroom Level) Bring the unparalleled news coverage and award-winning interactive multimedia stories of The New York Times to your student body, faculty, and staff through an Academic Site License to NYTimes.com. The Times adds relevance to a multitude of courses, stimulates classroom discussion, and fosters critical thinking. Times content holds immense potential for helping students understand the changing cultural, social, historical, and political circumstances around the world. An Academic Site License provides your campus community with full access to NYTimes.com, as well as smartphone and tablet apps. This session will cover all aspects of the site license and how your Student Government can leave a lasting legacy by bringing this program to your campus.

Delivery Format: Lecture style because of the amount of information provided. The presenter encourages feedback through direct questions throughout.

Presentation Resources: The session utilizes the internet and printed handouts.

Level of Interactivity (from 1 to 5 being very interactive): 3

Learning Outcomes. After attending this session, participants should be able to:

- Understand The New York Times program options available to a campus
- Understand how bringing a program to campus can have an impact on elevating the campus discourse



WORKSHOP HANDOUTS

For a limited time, you can download this conference's workshop handouts from ASGA.
Go to <http://bit.ly/1N3h54M> to get what you might have missed.

Training/Roundtable Block 6 • Saturday, September 30th • 9:45 a.m. to 10:45 a.m.

Z. How to Make Students Care About Your SG: Create "Signature Programs" – *Butch Oxendine*

Regency A (Ballroom) Your SG must do something real that matters to fellow students if you ever want to be respected and appreciated. This workshop will give real examples of innovative and exciting "signature programs" that are being used by SGs nationwide to get the attention of students and administrators. These programs will make your SG much-admired and "relevant," and will help you with everything from member recruiting to voter turnout to relations with administrators.

Delivery Format: Because of the significant amount of information provided, it is presented in a lecture format. The presenter welcomes and encourages feedback through direct questions as well as fielding impromptu questions throughout.

Presentation Resources: The session utilizes Microsoft PowerPoint, printed handouts, and props

Level of Interactivity (from 1 to 5 being very interactive): 4

Learning Outcomes. After attending this session, participants should be able to:

- Be aware of the 800 programs you could bring to your campus
- Understand what makes a "signature program" and how do you find one that will work for you
- Understand which signature programs are best



AA. Managing Multiple Priorities: Important vs. Urgent – *Michael D. Anthony, Ph.D.*

Regency B (Ballroom) Time management is for the birds! Who wants to just manage time? You need to get smarter about managing your priorities. Based on the work of Dr. Steven Covey (author of "The 7 Habits of Highly Effective People"), this workshop will teach you how to put "first things first." You only have a short time in office, come learn how to manage those "urgent" priorities with the "important" ones, and you'll have more impact than you can ever imagine.

Delivery Format: PowerPoints are used as a background visual to highlight major points, ideas, and strategies. Mini-assessments are used to help participants understand how they currently use their time, and be able to walk away with a tool to maximize their time.

Presentation Resources: This session utilizes PowerPoint/Keynote, assessments, and printed handouts.

Level of Interactivity (from 1 to 5 being very interactive): 4

Learning Outcomes. After attending this session participants should be able to:

- Differentiate between important and urgent priorities in your life
- Identify your top time wasters and outline methods for dealing with them
- Understand how personal values/perceptions impact the way you establish priorities and manage your time



BB. NEW • STUDENT-LED • Keeping Student Government F.U.N. (Functional, Under Control, Neutral) – *Babatunde Joseph Ogunniyi, Borough of Manhattan Community College*

Regency C (Ballroom) The basis of the workshop is to remind student leaders that although it's great to have fun during our tenures as student government members, we must ensure that we do it in a manner that is efficient. Student leaders must consider the entire student body in their decisions, keep a calm and controlled environment during meetings and conferences, as well as understand that there is in fact a hierarchy of sorts amongst the government. While respecting that hierarchy, we must learn to disagree respectfully and feel free to speak up regardless of one's title.

Delivery Format: Roundtable discussion

Presentation Resources: Powerpoint and handouts

Level of Interactivity (from 1 to 5 being very interactive): 5

Learning Outcomes. After attending this session participants should be able to:

- Disagree respectfully
- Consider the entire student body in decisions and remain neutral (void of emotions or personal preferences)
- Make sure every student government member speaks up and is heard



CC. FOR ADVISORS • Leadership Development: Developing the Leaders within Your SG – *Vicky Owles, Ed.D.*

Regency D (Ballroom) This session includes a brief overview of general leadership development concepts and the importance of helping students develop as student leaders during their tenure in SGA. Often times as advisors and administrators, there is an assumption that our students are prepared for the leadership challenges they face. This session is an interactive, discussion-based lecture on how to identify where a student is developmentally as a student leader and how best to help them acquire the skills they need to continue learning about their leadership abilities through the use of assessments, models, and leadership theory.

Delivery Format: This workshop utilizes a balance of engaging lecture format and interactive activities that are self-reflective, thought-provoking and oriented toward skill-building.

Presentation Resources: The session utilizes visual display media (i.e. Microsoft PowerPoint), as well as printed handouts.

Level of Interactivity (from 1 to 5 being very interactive): 4

Learning Outcomes. After attending this session, participants should be able to:

- Review current literature on leadership development
- Examine different types of leadership activities that appeal to all types of students
- Learn practical new strategies on leadership development



DD. Ten Toxic Time-Wasters That Can Poison Your Meetings – *Chris Jachimowicz*

Bunker Hill (Ballroom Level) You're short on time. You want to get into the SG meeting, get the business done, and get onto your next responsibility. You get to the meeting and it seems as if time is standing still. Why do these meetings take so long and what can be done to make them not only shorter, but more effective? This session uncovers ten common but unnecessary practices that make meetings longer than they need to be.

Delivery Format: Due to the significant amount of technical information provided in this session, it is presented in a lecture format. The presenter welcomes and encourages feedback through direct questions to the audience as well as fielding impromptu questions throughout.

Presentation Resources: The session utilizes visual display media (i.e. Microsoft PowerPoint, Apple Keynote) as well as printed handouts.

Level of Interactivity (from 1 to 5 being very interactive): 3

Learning Outcomes. After attending this session participants should be able to:

- Identify practices within their own meetings that waste time
- Explain more appropriate practices to expedite meetings
- Participate with greater confidence in organizational meetings



EE. NEW • Running for Office in the Real World – *Dan Maffei, former Member of Congress*

Lexington/Concord (Ballroom Level) The Honorable Daniel B. Maffei's leadership and experience in politics and government spans twenty years. He knows firsthand what it's like to run and win elected office. Join us for this fascinating conversation around the best practices for running for office!



FF. Who Cares? Transforming Apathy into Action – *Andrew Ortiz, J.D., M.P.A.*

Columbia C (Ballroom Level) It is a primary goal of most effective student governments to effectively mobilize their student body to participate actively in events, elections, projects, and to truly care about their school. This workshop is designed to provide ideas for putting the "pathos" (or feeling) back into your student body by giving them tangible reasons to care.

Delivery Format: Due to the significant amount of technical information provided in this session, it is presented in a lecture format. The presenter welcomes and encourages feedback through direct questions to the audience as well as fielding impromptu questions throughout.

Presentation Resources: The session utilizes visual display media (i.e. Microsoft PowerPoint) as well as printed handouts.

Level of Interactivity (from 1 to 5 being very interactive): 3

Learning Outcomes. After attending this session participants should be able to:

- Discuss the reasons why students often don't care about student government
- Share some tangible ideas for mobilizing and engaging the student body on your campus
- Learn how to create a culture of participation within your SGA



Training/Roundtable Block 7 • Saturday, September 30th • 11:00 a.m. to 12:00 p.m.

GG. What Can Your Student Government Really Accomplish? Choose Realistic Goals – *Butch Oxendine*

Regency A (Ballroom) We all like to think our SG can change the world, but the reality is more brutal. Even the greatest SGs in America are limited in their authority, "power," and influence. Can you really stop tuition increases, get more financial aid from the federal government, and build a new parking garage? This brutally frank session tells the truth about which projects, issues, and programs you can take on successfully—and which ones are doomed to fail.

Delivery Format: Because of the significant amount of information provided in this session, it is presented in a lecture format. However, half of the workshop is an interactive exercise that includes all participants working in small groups. The presenter welcomes and encourages feedback through direct questions as well as fielding impromptu questions throughout.

Presentation Resources: The session utilizes Microsoft PowerPoint, as well as printed handouts.

Level of Interactivity (from 1 to 5 being very interactive): 4

Learning Outcomes. After attending this session, participants should be able to:

- Understand which issues are impossible, possible, and probable to make a difference
- Understand how to prioritize your work on issues that are realistic
- Determine how much time to spend on lobbying



HH. Structural Integrity: Is Your Ship Ready for the Voyage Ahead? – *Michael D. Anthony, Ph.D.*

Regency B (Ballroom) Every year in SG is like starting a new voyage. Is your ship (SGA) ready to fulfill its mission? Is your crew (new student leaders) prepared? Do they even have enough crew members, and if so, is everybody in the right place? If your SGA struggles with a few people doing all the work, or never seems to finish what they set out to do, then they may have a problem with the STRUCTURE of SGA! Come learn how small and large structural and organizational changes can unlock new energy and effectiveness within your SGA and students.

Delivery Format: PowerPoints are used as a background visual to highlight major points, ideas, and strategies. The presentation is lecture/dialogue based. Feedback, questions, and solutions are encouraged and prompted throughout the presentation.

Presentation Resources: This session utilizes PowerPoint/Keynote and printed handouts.

Level of Interactivity (from 1 to 5 being very interactive): 3

Learning Outcomes. After attending this session, participants should be able to:

- Identify the elements and steps for reorganization of SGA
- Examine two models of reorganized SGAs as a template
- Explore strategies to enhance SGA by revising or enhancing infrastructure



II. NEW • ADVISOR-LED • Teamwork Makes the Dream Work – *Dessie Haney, Atlanta Technical College*

Regency C (Ballroom) "There's no one person bigger than the team." Often times, it's challenging for Student Governments to get along when different personalities join together. It can affect progress, communication, moral and participation. It's important to understand the role each person plays on a team. Each person brings talent and skills to an organization. Effective communication and collaboration are imperative for Student Governments in order to increase membership, retain members, and get the job done. Learn the 7-step approach to get started.

Delivery format: Lecture style because of the amount of information provided. The presenter encourages feedback through direct questions/demonstrations throughout.

Presentation Resources: PowerPoint; handouts

Level of interactivity (from 1 to 5 being very interactive): 4

Learning Outcomes. After attending this session, participants should be able to:

- Understand and respect the role of each teammate
- Learn the seven steps to work together as a team
- Communicate more effectively to improve your Student Government
- Draft impact reports to benchmark your SGA's success
- Develop a community built on trust, transparency, and empowerment



JJ. FOR ADVISORS • Student Development and the Art of Advising (What Does Chickering Have to Do With It?) – Vicky Owles, Ed.D.

Regency D (Ballroom) This session includes a brief overview of general student-development theories currently used in higher education (or a refresher for some). Having a general understanding of where a student is developmentally is always helpful in advising/developing a solid working group and sound thinking leaders. Assuming that all students are in the same place causes much anxiety for the student and the advisor. This session is an interactive, discussion-based lecture on how to identify where a student is developmentally and how best to approach problems and find solutions to form productive relationships.

Delivery Format: This workshop utilizes a balance of engaging lecture format and individual and small group interactive activities that are self-reflective, thought-provoking and oriented toward skill-building.

Presentation Resources: The session utilizes visual display media (i.e. Microsoft PowerPoint, video), as well as printed handouts.

Level of Interactivity (from 1 to 5 being very interactive): 3.5

Learning Outcomes. After attending this session, participants should be able to:

- Review current student development theories
- Articulate how student development theories are integrated into daily activities
- Gain new perspectives in problem-solving student issues



KK. NEW • Death by Committee: How SG Committees Should Work – Chris Jachimowicz

Bunker Hill (Ballroom Level) The work of SG isn't done at the weekly meeting; it's done in committee. This apparatus of governance is often misused and misunderstood. This session examines the role that committees should play in your SG and offers a tool for improving their effectiveness.

Delivery Format: Strong lecture with group participation in some activities. Expect significant dialogue.

Level of Interactivity (from 1 to 5 being very interactive): 3

Learning Outcomes: After participating in this session, participants should be able to:

- Communicate the purpose of committees
- Use the Elements of Thought to make committee decisions
- Explain the impact of the Ladder of Inference



LL. NEW • The ABCs of SGA – Ernest J. Robinson

Lexington/Concord (Ballroom Level) As a new officer or adviser to SGA it can seem like an uphill challenge. This course will give a comprehensive look at what you need to know to maximize the potential of success. The structure, nomenclature and operations of an organization continually challenge student governments'. Although various approaches have stressed the development of skills or behaviors, it is becoming increasingly apparent that the development of the very basic skills and understanding of what student governance is prevalent. In an effort to increase knowledge in this area this session covers vernacular used in meetings or used to describe roles or procedures.

Presentation Resources: The session utilizes visual display media (i.e. Microsoft PowerPoint).

Level of Interactivity (from 1 to 5 being very interactive): 5

Learning Outcomes. After attending this session participants should be able to:

- Understand basic functions and nomenclature of SGA
- Become familiar with the roles and responsibilities of members



MM. Stoke the Fire: Seven Ways to Maximize Your Leadership Potential – Andrew Ortiz, J.D., M.P.A.

Columbia C (Ballroom Level) Leadership is an art and a science, and to become a truly effective leader you must be constantly adding new tools to your toolbox. This workshop will provide you with 7 ways that you can take your leadership to the next level.

Delivery Format: Due to the significant amount of technical information provided in this session, it is presented in a lecture format. The presenter welcomes and encourages feedback through direct questions to the audience as well as fielding impromptu questions throughout.

Presentation Resources: The session utilizes visual display media (i.e. Microsoft PowerPoint) as well as printed handouts.

Level of Interactivity (from 1 to 5 being very interactive): 3

Learning Outcomes. After attending this session participants should be able to:

- Learn some effective traits of successful leaders
- Learn ways to positively impact your influence on others
- Understand the breadth and scope of effective leadership and how you can become an even more effective leader



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Training/Roundtable Block 8 • Saturday, September 30th • 12:15 p.m. to 1:15 p.m.

NN. How to Get What You Want – *Butch Oxendine*

Regency A (Ballroom) You have a great idea. Your students want it. How do you take a good idea and make it a reality for your students. This workshop will give you step-by-step instructions about how to get what you want by developing a plan that considers the financial, legal, and chain-of-command considerations.

Delivery Format: Because of the significant amount of information provided in this session, it is presented in a lecture format. Half of the workshop, however, is an interactive exercise that includes all participants working in small groups. The presenter welcomes and encourages feedback through direct questions as well as fielding impromptu questions throughout.

Presentation Resources: The session utilizes Microsoft PowerPoint, as well as printed handouts.

Level of Interactivity (from 1 to 5 being very interactive): 4

Learning Outcomes. After attending this session, participants should be able to:

- Understand that getting what you want requires a plan and process
- Execute the 6 steps from idea to plan to execution
- Realize the time and work it will take



OO. NEW • ADVISOR-LED • Building Unity through Campus Dialogues – *Chris Fishpaw, University of Dayton*

Regency B (Ballroom) Colleges face increasing threats to a healthy and welcoming campus climate. Racist, sexist, and *phobic acts on college campus seem to be the norm in the news these days. In this session, we will explore SGA's role in responding to campus incidents, particularly given our common mission of providing voice for and advocating for students and their needs. In these instances, time is of the essence, partnerships can be vital, and responses from the administration can feel "too academic." Join us as we explore case studies and examples of how our SGA has gone about developing an emergency response plan and how it has been enacted to create space for constructive campus dialogue.

Delivery format: Lecture & Case Studies

Presentation Resources: Powerpoint & Handouts

Level of interactivity (1 to 5 being highest): 4

Learning Outcomes. After attending this session, participants should be able to:

- Identify the steps needed to create an SGA emergency response plan
- Identify resources for engaging in constructive campus dialogue
- Identify potential pitfalls in engaging with sensitive matters



PP. NEW • STUDENT-LED • Abilities with Sustainability – *Paul Petrut Tufis, Florida Institute of Technology*

Regency C (Ballroom) Lots of university lack sustainability and green initiatives. This powerpoint will give you ideas on examples of sustainability initiatives that could be done on campus.

Delivery Format: Lecture Style

Presentation Resources: Microsoft PowerPoint

Level of interactivity (1 to 5 being highest): 2

Learning Outcomes. After attending this session, participants should be able to:

- Learn various sustainability methods
- Know how to spread the message to other students
- Understand why sustainability is important



QQ. Who Said There's No "I" in Team? – *Vicky Owles, Ed.D.*

Regency D (Ballroom) You are only as strong as your weakest link. The more you understand about the various personalities in your organization the more successful you will be. While there may be no "I" in team, understanding yourself can be the key to your success in SGA! Participants will take a personality inventory that will help them understand how they operate in a team and how to use that information to build a better SGA.

Delivery Format: This workshop utilizes a balance of engaging lecture format and individual and small group interactive activities that are self-reflective, thought-provoking and oriented toward skill-building.

Presentation Resources: The session utilizes visual display media (i.e. Microsoft PowerPoint), as well as printed handouts.

Level of Interactivity (from 1 to 5 being very interactive): 4

Learning Outcomes. After attending this session participants should be able to:

- Assess individual personality type
- Understand how individuals work in teams
- Understand how to utilize the assessment to create a better team environment



RR. NEW • STUDENT-LED • A Unified Student Government through our Core Values – *Edson O'Neale & Joseph Thompson III, Saint Leo University*

Bunker Hill (Ballroom Level) According to our constitution every student activity fee paying student is considered a member of Student Government. Therefore as a Student Government board we like to unite our entire student body not only by serving as voice but through events as well by using the core values of our institution. Our Student Government not only serve as a voice for the student body, but serve them through planning events on campus as well. During our presentation we will discuss how we collaborate with our Campus Activities Board and other offices throughout the institution in planning these events and how we incorporate the core values of the institution: Respect, Community, Responsible Stewardship, Integrity, Personal Development, and Excellence through our events and service to the students.

Delivery format: Lecture Style

Presentation Resources: Microsoft PowerPoint

Level of Interactivity (from 1 to 5 being very interactive): 5

Learning Outcomes. After attending this session participants should be able to:

- Value the importance of collaboration and how much it will benefit the institution and the students
- Understand the importance of incorporating your values of the institution with the student body
- Learn that Student Government can be more than the voice



SS. NEW • Chess Vs Checkers: Understanding How and When to Make the Right Move – Ernest J. Robinson

Lexington/Concord (Ballroom Level) As a new officer or adviser to SGA governance or advising can seem confusing and complex. This course will give a comprehensive look at how to recognize the strength of your position, have appreciation for everyone around you and it will give you what you need to know to maximize the potential for success. The structure and operations of an organization continually challenge student governments' much like the complexity of a chess game. Although various approaches have stressed the development of skills or behaviors, it is becoming increasingly apparent that the development of roles and responsibilities is also relevant. In an effort to increase knowledge in this area this session will suggest responsibilities using the rules of chess and checkers to describe roles of various student governing bodies.

Level of Interactivity (from 1 to 5 being very interactive): 3

Learning Outcomes. After attending this session participants should be able to:

- Understand roles of SGA and the institution
- Become familiar with the roles and responsibilities of members



TT. NEW • Lowering the Cost of Textbooks on Your Campus – Daniel Ayers, eCampus

Columbia C (Ballroom Level) The increasing cost of textbooks remains on the list of student concerns on college campuses today. As a student government representative at your school, you have an opportunity to Lead the Way in lowering textbook pricing on your campus. This program will introduce you to an innovative program recently started on campuses have drastically reduced the cost of textbooks. This 4-point program will provide you with an action plan to lower textbook pricing on your campus.

Delivery Format: Lecture style. The presenter encourages feedback through direct questions throughout.

Presentation Resources: The session utilizes Microsoft PowerPoint and printed handouts

Level of Interactivity (from 1 to 5 being very interactive): 4

Learning Outcomes. After attending this session, participants should be able to:

- Learn the four steps to begin the process of lowering textbook costs
- Understand the new efficient programs being introduced on campuses
- Understand how the Student Government can be a leader in textbook affordability



Training/Roundtable Block 10 • Sunday, October 1st • 9:00 a.m. to 10:00 a.m.

UU. The Gift and The Curse: Talented and Overextended (Part I) – Rasheed Ali Cromwell, Esq.

Regency B (Ballroom) Stressed out? Too tired to make it to that next meeting? Same small group of people doing all the work? Well this powerful session is for you! It is time for you to break this vicious cycle with the cure for the curse! This high energy exchange is a unique blend of energy and time management, personal and professional prioritizing, and leadership delegation/training best methods/strategies. Minimize obligations, maximize performance, transform leadership!

Delivery Format: This presentation is divided into two components. Part I is very interactive and engaging. It includes icebreakers, group breakouts/discussions and individual self-reflective assessments/processing. Questions/answers are inter-dispersed through the session for constant flow between the presenter and audience. Part II is centered more around group breakouts so participants can share best practices/strategies from their respective institutions to achieve session goals.

Presentation Resources: A combination of multimedia presentations, handouts, and group breakouts.

Level of Interactivity (from 1 to 5 being very interactive): 4

Learning Outcomes. After attending this session participants should be able to:

- Reduce their daily workload by cutting back and increase their performance by working smarter
- Decrease student apathy by targeting different sections of the student body to increase overall participation in leadership
- Manage their expectations with a better understanding of time, priorities, and consistently reevaluating their involvement



VV. No More Drama: Conflict Resolution the "Right Way" – Christopher C. Irving, Ed.D.

Regency C (Ballroom) Conflict in any government is an inevitable consequence when diverse and charismatic leaders are brought together for a common goal. However, how these leaders deal with those conflicts can determine how effective the group will operate. This workshop is geared towards empowering SG leaders with effective conflict resolution skills that they can use to help facilitate difficult conversations, meetings, or events. Furthermore, attendees of this workshop will leave the session having explored their own comfort with conflict as it pertains to their own SG.

Delivery Format: This workshop utilizes interactive activities that are thought provoking and skills based. Most of the time, participants will feel like they are playing fun and interesting games in this session only to be hit with the "ah ha" moment at the end.

Presentation Resources: This workshop utilizes the participants though interactive experiences.

Level of Interactivity (from 1 to 5 being very interactive): 5

Learning Outcomes. After attending this session participants should be able to:

- Gain content knowledge regarding theories & values of conflict, as well as the applicable terminology
- Participate in experiential activities that enhance self-knowledge, team-building and awareness of their SG
- Appreciate the win-win concept and the value it brings to compromise in SG



WW. Do the Right Thing: Ethics and Your SGA – Vicky Owles, Ed.D.

Regency D (Ballroom) When it matters, do you do the right thing? Have you ever had a dilemma to resolve in your SGA? What ethical principles does your SGA value? Come understand how developing a code of ethics is as important as setting your yearly goals. This interactive session will help participants gain hands on experience in thinking through ethical dilemmas and developing a code of ethics for their SGA.

Delivery Format: This workshop utilizes a balance of engaging lecture format and interactive small group activities that are self-reflective, thought-provoking and oriented toward skill-building.

Presentation Resources: The session utilizes visual display media (i.e. Microsoft PowerPoint), as well as printed handouts.

Level of Interactivity (from 1 to 5 being very interactive): 3.5

Learning Outcomes. After attending this session, participants should be able to:

- Understand the definition of an ethical dilemma
- Learn how to problem solve ethical dilemmas
- Learn how to develop a code of ethical behavior in your SGA



XX. 53 Tips to Improve Your Student Government Elections – *Butch Oxendine*

Columbia B (Ballroom Level) You don't have to settle for pitiful turnout in your SG elections. This session will give you eight critical steps to improve your elections, plus dozens of extra creative and proven ways to boost voter turnout, recruit more students to run for office, and get more attention for your next election.

Delivery Format: Because of the significant amount of information provided, it is presented in a lecture format. The presenter welcomes and encourages feedback through direct questions as well as fielding impromptu questions throughout.

Presentation Resources: The session utilizes Microsoft PowerPoint, as well as printed handouts.

Level of Interactivity (from 1 to 5 being very interactive): 3

Learning Outcomes. After attending this session, participants should be able to:

- Plan strategy on how to get students to go to the polls
- Be able to use creative marketing/publicity ideas
- Use time-tested strategies to get students to run for office

YY. NEW • ADVISOR-LED • FOR ADVISORS • Management to Mentorship: For the New SG Advisor – *Shawn M. Livingston, M.P.A.*

Columbia C (Ballroom Level) Are you new to the SG advising role? Maybe you were thrown into the position or volunteered yourself without much prior experience. You could also be advising SG for several years like myself but realize that your SG could operate more smoothly. If those relate to you, then attend my workshop on management to mentorship. This is a best practice approach to the top strategies for success in creating strong, influential relationships with your SG officers while creating self-authorship and ownership for your SG leaders.

Delivery Format: This presentation utilizes a balance of instruction, engagement and scenario based discussions. The content is self-reflective and includes small and large group discussion.

Presentation Resources: Powerpoint

Level of Interactivity (from 1 to 5 being very interactive): 4

Learning Outcomes. After attending this session, participants should be able to:

- Articulate strategies for success in building positive, influential relationships with your SG officers
- Define the differences between Advising and Managing, both in philosophy and practice
- Facilitate case scenarios and use critical thinking and active problem solving skills
- Identify other campus resources helpful to new SG Advisors



Training/Roundtable Block 11 • Sunday, October 1st • 10:15 a.m. to 11:15 a.m.

ZZ. The Gift and The Curse: Talented and Overextended (Part II) – *Rasheed Ali Cromwell, Esq.*

Regency B (Ballroom) Stressed out? Too tired to make it to that next meeting? Same small group of people doing all the work? Well this powerful session is for you! It is time for you to break this vicious cycle with the cure for the curse! This high energy exchange is a unique blend of energy and time management, personal and professional prioritizing, and leadership delegation/training best methods/strategies. Minimize obligations, maximize performance, transform leadership!

Delivery Format: This presentation is divided into two components. Part I is very interactive and engaging. It includes icebreakers, group breakouts/discussions and individual self-reflective assessments/processing. Questions/answers are inter-dispersed through the session for constant flow between the presenter and audience. Part II is centered more around group breakouts so participants can share best practices/strategies from their respective institutions to achieve session goals.

Presentation Resources: A combination of multimedia presentations handouts, and group breakouts.

Level of Interactivity (from 1 to 5 being very interactive): 4

Learning Outcomes. After attending this session participants should be able to:

- Reduce their daily workload by cutting back and increase their performance by working smarter
- Decrease student apathy by targeting different sections of the student body to increase overall participation in leadership
- Manage their expectations with a better understanding of time, priorities, and consistently reevaluating their involvement



AAA. Leadership Reloaded: Skills For Effective SG Members – *Christopher C. Irving, Ed.D.*

Regency C (Ballroom) This interactive workshop will explore the different skills needed for SG Senate and Committee members to become elements of social change on their campus. Through a series of experiential activities the participants will work to establish an understanding of the "Relational Leadership" approach. The Relational Leadership training centers around a T.E.A.M. approach to group successes. Participants understand how their interactions and relationships with each other have a large impact on their organization and the campus community.

Delivery Format: This workshop utilizes interactive activities.

Presentation Resources: This workshop utilizes the participants.

Level of Interactivity (from 1 to 5 being very interactive): 5

Learning Outcomes. After attending this session, participants should be able to:

- Gain knowledge regarding theories and values of leadership, as well as the applicable terminology
- Hone critical intrapersonal and interpersonal skills (e.g. self-awareness, communication skills, problem-solving skills and empathy) for working effectively with groups
- Learn collaborative planning to improve the work culture and climate



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BBB. FOR ADVISORS • From a Mess to a Yes! – Vicky Owles, Ed.D.

Regency D (Ballroom) Have you ever felt between a rock and a hard place at work when your students wanted to do something that your campus administration did not support? Have you ever been conflicted with the job of Advisor versus Administrator? Have your students ever questioned whose team you were on? The interactive "Advisor Only" session will address those times when it's hard to balance the many roles that we have and the many hats that we wear.

Delivery Format: This workshop utilizes a balance of engaging lecture format and interactive small group activities that are self-reflective, thought-provoking and oriented toward skill-building.

Presentation Resources: The session utilizes visual display media (i.e. Microsoft PowerPoint, video), as well as printed handouts.

Level of Interactivity (from 1 to 5 being very interactive): 4

Learning Outcomes. After attending this session participants should be able to:

- Learn tips on how to balance the many roles that an advisor has
- Try to find the "yes" in a situation
- Strategize ways to communicate the roles of the Advisor effectively to your students



CCC. NEW • STUDENT-LED • Lean on Me: Using Lean Practices to Improve the Student Housing Process – Daniel Wilson, St. Norbert College

Columbia B (Ballroom Level) Lean practices are becoming increasingly prevalent in today's workplace. Lean can be used in a college or university setting to help improve and streamline the student experience. See how I used Lean in order to improve the housing process at St. Norbert College. Hopefully participants will be able to think of ways that they can use Lean to improve processes at their institutions!

Delivery Format: Lecture due to the PowerPoint structure; however, there will be opportunities for discussion

Presentation Resources: PowerPoint and Handouts

Level of Interactivity (from 1 to 5 being very interactive): 4

Learning Outcomes. After attending this session participants should be able to:

- Be familiar with and understand Lean Culture
- Be able to become familiar with and learn a new method of problem solving
- Understand the importance of collaboration between departments in a Student Government setting



DDD. NEW • ADVISOR-LED • Handling Difficult SG Situations: Real Life Case Studies – Shawn M. Livingston, M.P.A.

Columbia C (Ballroom Level) What to do when...stuff hits the fan! Every SG will face some uncertainty while in office. Our goal together in this session is to examine responses and strategies to some case studies that have taken place before - better preparing your SG responses for your campus communities!

Delivery Format: This workshop utilizes a balance of engaging lecture format and interactive activities that are self-reflective, thought-provoking and analyze case studies.

Presentation Resources: The session utilizes presentation software, and printed handouts.

Level of Interactivity (from 1 to 5 being very interactive): 5

Learning Outcomes. After attending this session, participants should be able to:

- Examine prior campus studies and determine probable solutions
- Obtain basic skill acquisition for problem solving and handling difficult situations
- Share examples, in reflection, from their own campuses to create positive change



WORKSHOP HANDOUTS

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